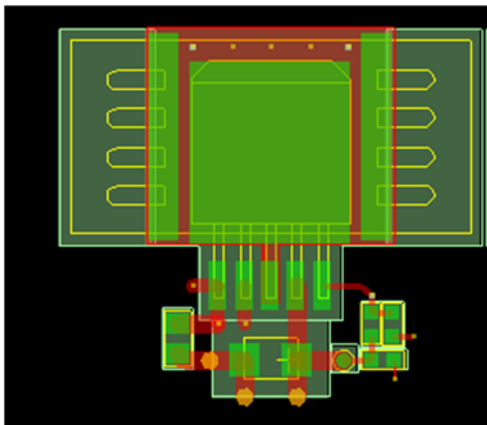
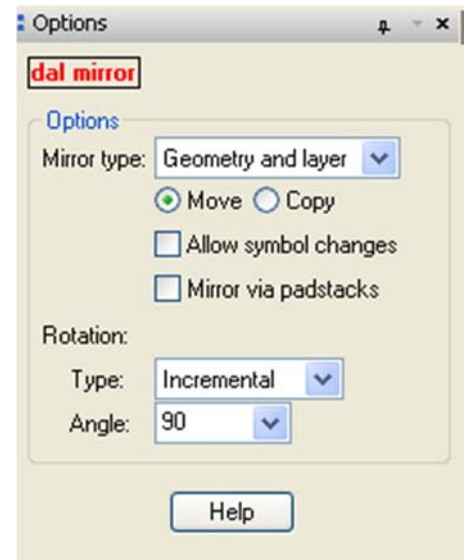


## Mirror

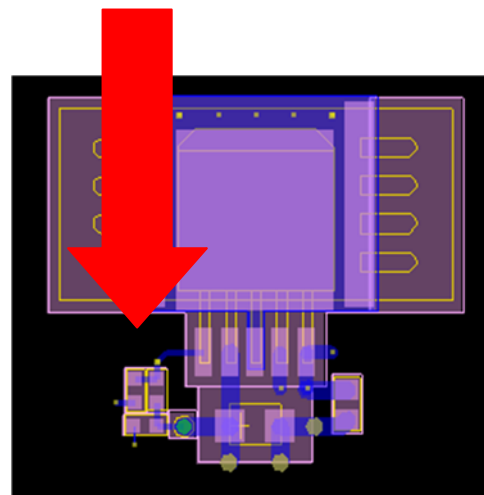
Mirror placement and routing by layer or geometry.

Features:

- ❑ Overcomes the Allegro limitation to mirror parts and connections to the opposite side of the board.



Before




After

[Mirror from top layer to bottom layer](#)

# Help

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1.0\_002 05-23-2011



**Help**

Command: dal Mirror

Purpose: Mirrors placement and routing by layer and/or geometry.

Mirror type:

- Geometry only - Mirrors the geometry to the same layer.
- Geometry and layer - Mirrors both geometry and layer settings.

Move - When checked the objects are mirrored and moved.

Copy - When checked the objects are mirrored and copied.

Allow symbol changes - When checked objects in symbols are modified. When unchecked they are skipped.

Rotation:

- Type: Incremental or absolute angle mode.
- Angle: Angle value in degrees.

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Ok